

E304 Introduction to Nano Science & Technology

Unit 9: Nanofluidics

L9.1.4: Surface Effects at the Nanoscale

Glenn Walker
Biomedical Engineering

Surface Effects at the Nanoscale

Consider the humble sphere

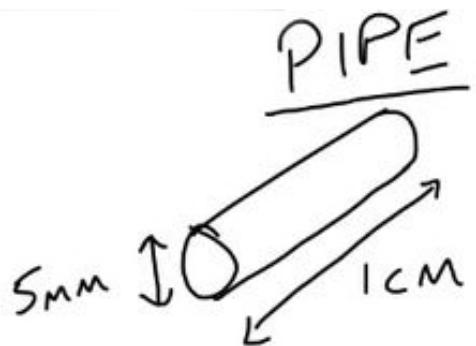


$$SA = 4\pi R^2$$

$$V = \frac{4}{3}\pi R^3$$

$$\frac{SA}{V} = \frac{4\pi R^2}{\frac{4}{3}\pi R^3} = \frac{3}{R} \Rightarrow \begin{matrix} R \downarrow \\ \frac{SA}{V} \uparrow \end{matrix}$$

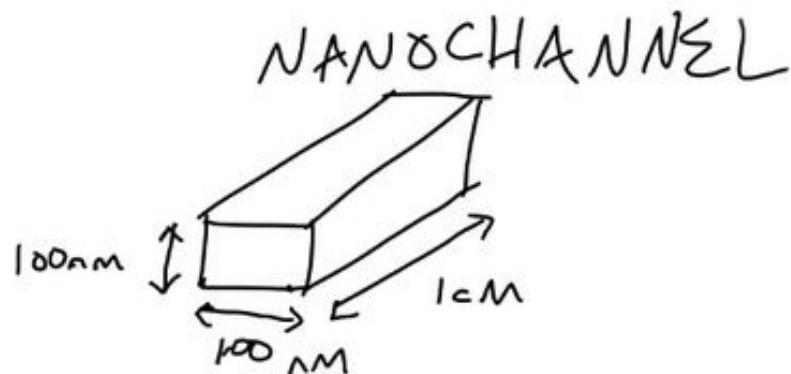
Example



$$SA = 1.571 \text{ cm}^2$$

$$V = 0.196 \text{ cm}^3$$

$$\frac{SA}{V} = 800 \text{ m}^{-1}$$



$$SA = 4 \times 10^{-5} \text{ cm}^2$$

$$V = 1 \times 10^{-10} \text{ cm}^3$$

$$\frac{SA}{V} = 4 \times 10^7 \text{ m}^{-1}$$

Main point: At the nanoscale, SA/V ratio is huge! ✓

Implications

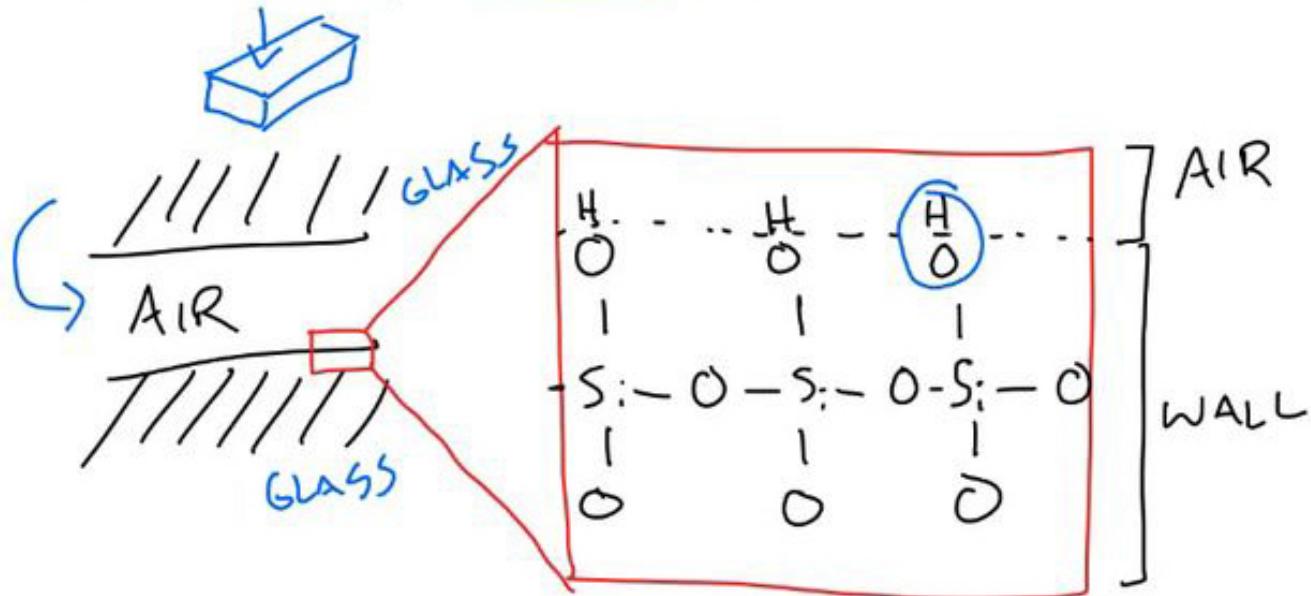
- Surface-based processes are very efficient (absorption, cooling, etc.)
- Surface charge becomes an important factor

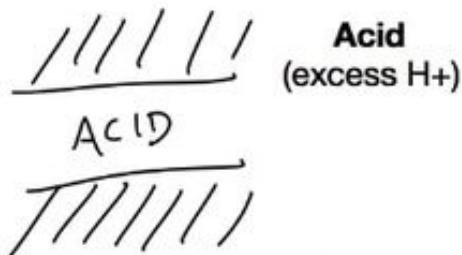
✓ 50000x as large



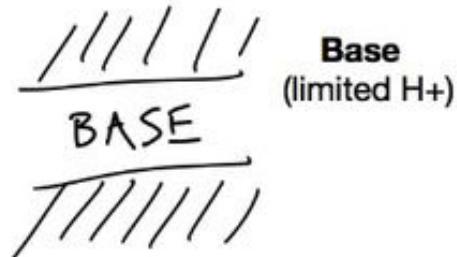
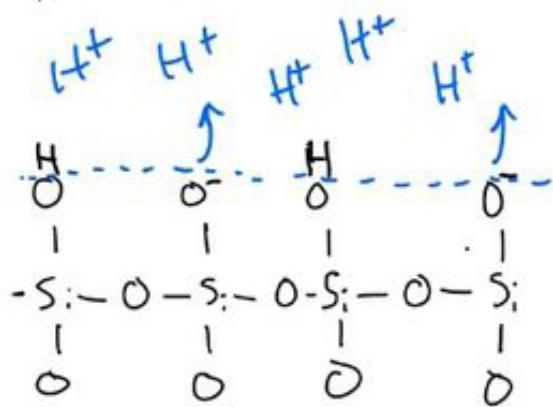
Surface Charge in Nanochannels

What does the surface of a glass nanochannel look like?

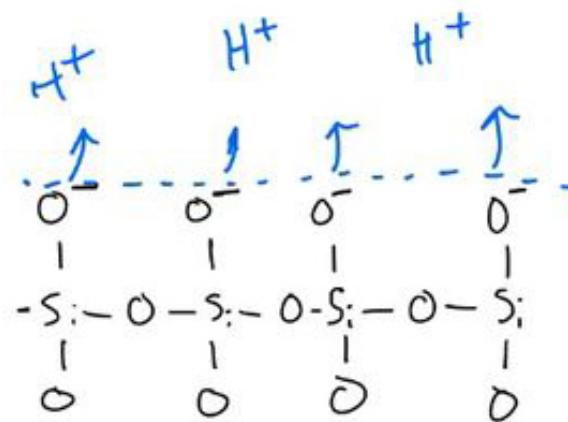




Acid
(excess H⁺)

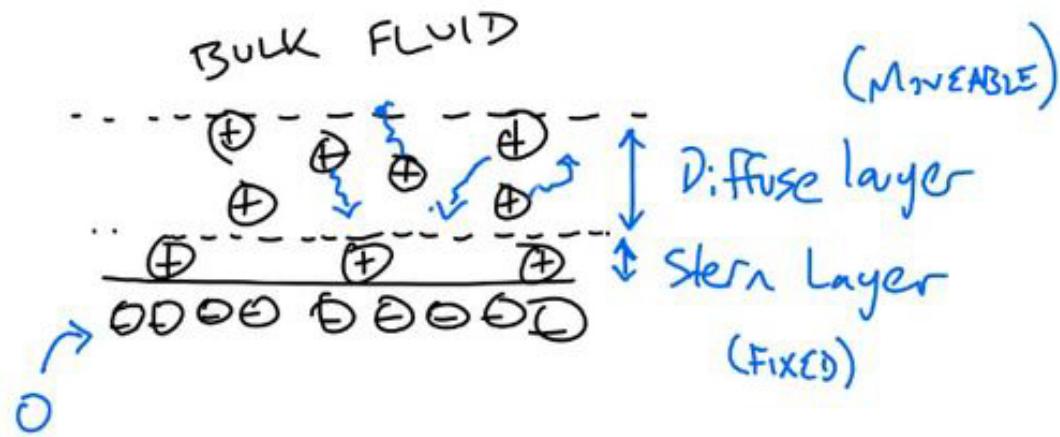


Base
(limited H⁺)



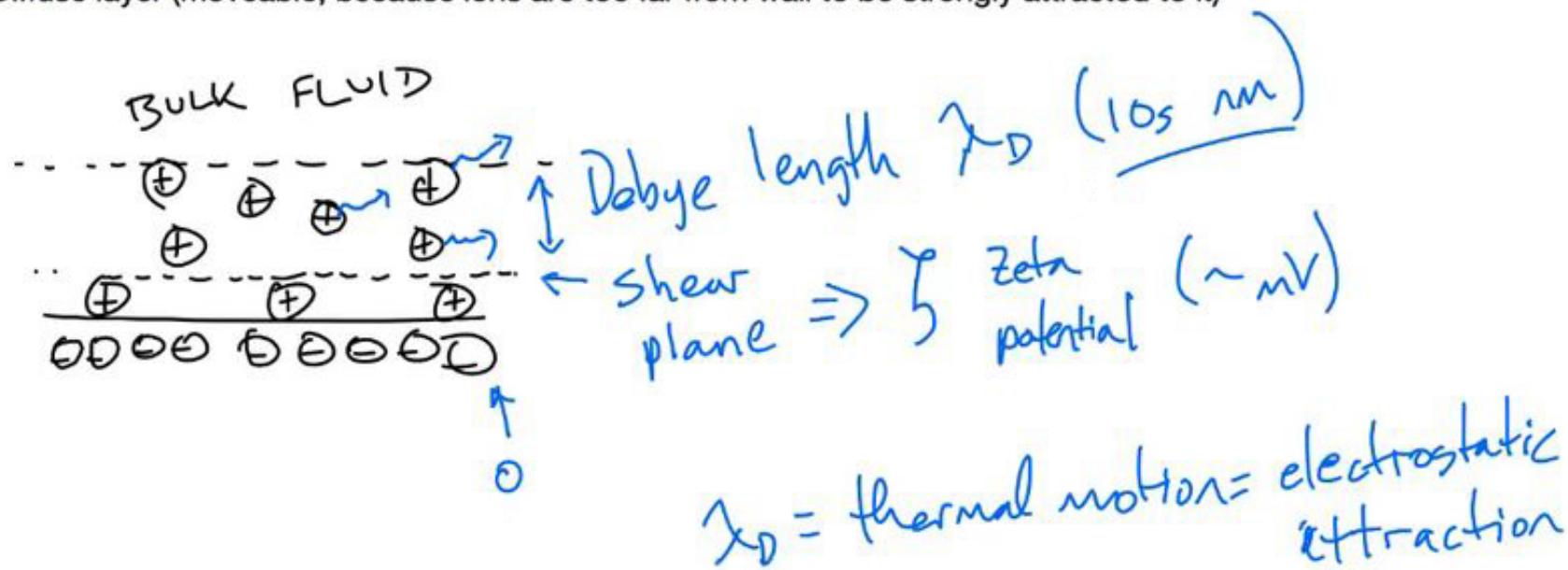
What happens if we put basic water containing salt in a glass nanochannel?

|||||
BASE + IONS
|||||



Two layers form:

1. Stern layer (fixed)
2. Diffuse layer (moveable, because ions are too far from wall to be strongly attracted to it)



Debye length

- Extends to where thermal motion of ions = electrostatic attraction to surface
- Depends on several variables (temperature, pH, ions)
- Typical Debye length is $\sim 10s$ of nm
- In nanochannels in particular, the Debye length can occupy a significant fraction of the nanochannel width



NORTH CAROLINA STATE UNIVERSITY

Formula for Debye length (assuming a symmetric electrolyte like NaCl)

$$\lambda_D = \sqrt{\frac{\epsilon_r \epsilon_0 k_B T}{2e^2 z^2 n_\infty}}$$

ϵ_r = relative permittivity

ϵ_0 = permittivity of free space

k_B = Boltzmann

T = temperature

e = charge of an electron

z = charge of ion

n_∞ = number density of ion far away from